Beech Hill Primary School Scheme of Work: Numeracy

Term: Autumn Term 1 2023 Year Group: 5



Year 5 objectives

Place value

- Read, write, order and compare numbers to at least 1000000 and determine the value of each digit.
- Count forwards or backwards in steps of powers of 10 for any given number up to 1000000.
- Interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers including through zero.
- Round any number up to 1000000 to the nearest 10, 100, 1000, 10000 and 100000.
- Solve number problems and practical problems that involve all of the above.
- Read Roman numerals to 1000 (M) and recognise years written in Roman numerals.

Addition and subtraction

- add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction)
- add and subtract numbers mentally with increasingly large numbers
- use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy
- solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why.

Tasks/activities informed by National Curriculum:

- 1. Read and write numbers beyond 1000.
- 2. Solve reasoning and problem solving questions relating to place value in the thousands and beyond.
- 3. To round numbers up to 1,000,000.
- 4. To add and subtract in columns including exchanging.
- 5. To answer reasoning and problem solving questions about exchanging including true or false questions and missing number questions.
- 6. To read data in a range of forms and answer questions about it.
- 7. To present data on a computer using Excel.

Vocabulary:

Place value, Order, Compare, Digit, Count, Round

Add, subtract, exchange, columns, place value, place holder, estimate, round, inverse operation, check

Graph, Line graph, Axis, Scale, Comparison, Sum, Difference

Selected Resources

- * Whiteboards and pens * Place value charts
- + Greenhouse words
- * Number flippers * Interactive whiteboards * Working wall